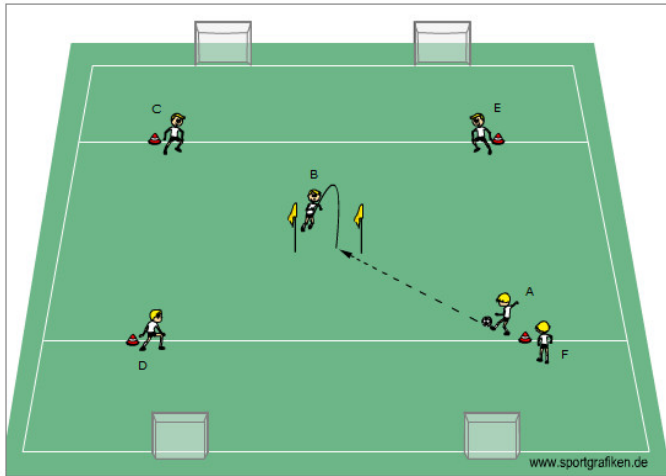
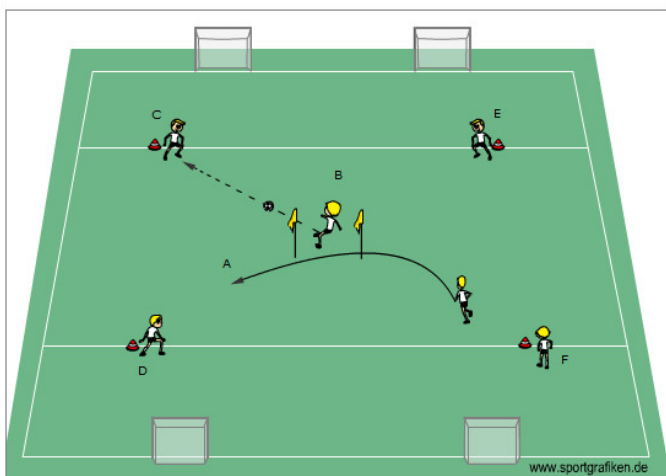
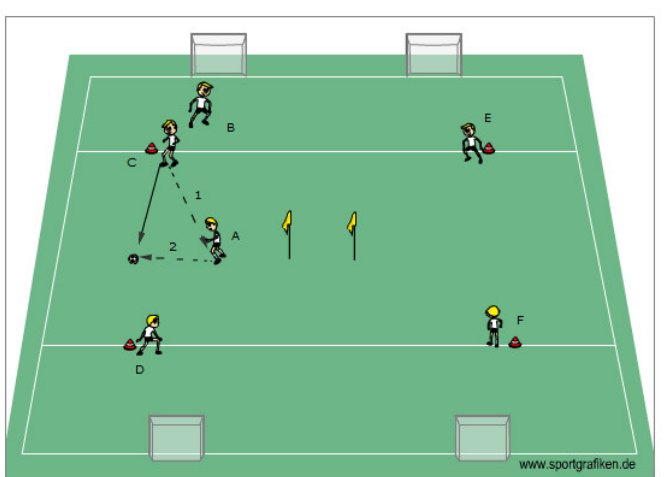
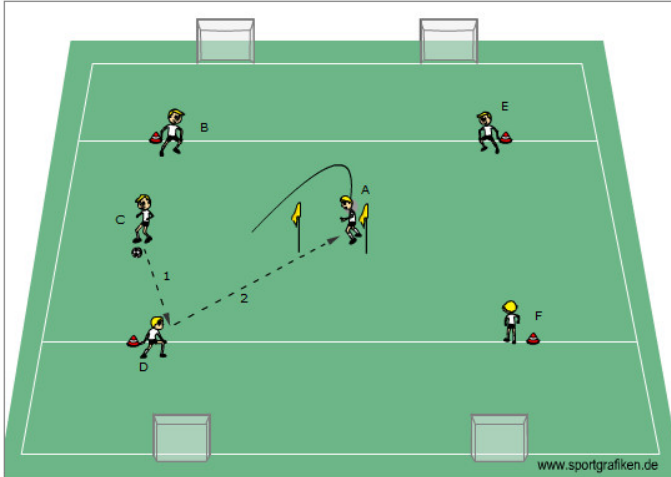




# Changing Point of Attack

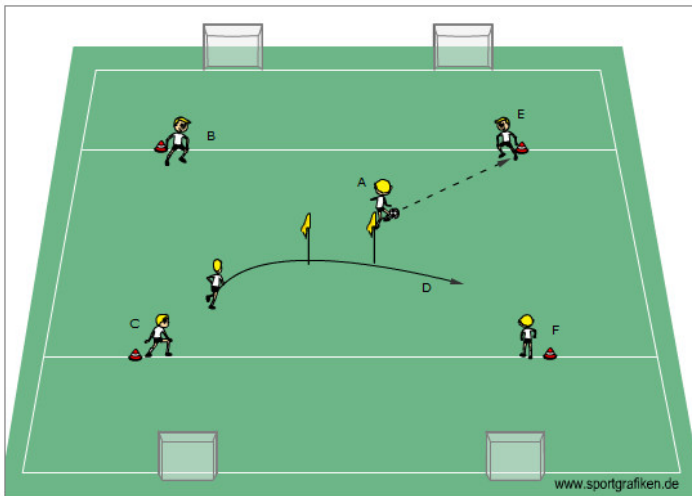
German Changing the Point of Attack Circuit	Description
	<p><b>Set-up:</b> Create a 25x25 grid with a gate in the middle. You can use either corner flags or discs for the gate.</p> <p>Group of 5 or 6 players to maximize repetition. One ball per group.</p> <p>Exercise begins with B “checking away”. Player A makes a crisp pass to B. B should receive the ball on the half turn/ “side on”.</p>
	<p>Player B now plays out the other side to player C.</p> <p>B should follow his/her pass.</p> <p>Player A (who should have started in toward the gate after playing into player B) quickly breaks out wide to offer an option for player C to play into.</p>
	<p>Player C plays a wall pass with player A.</p>



Player A should have immediately moved back central after dropping the ball to Player C.

Player C plays the ball into player D.

Player D should immediately play the ball into a checking Player A.



Player A should receive the ball on the half turn and play out the other side to Player E.

Player D follows pass in toward the gate and breaks out wide to offer a wall pass for player E.

*The same movement continues*

**Focus:** All movements should be carried out at game speed. Passes must be crisp, receiving on the half turn to change the point of attack must be done “on time”. Don’t arrive too early through the gate. “A space is only a space until you fill it”. Ask players to time their run to mirror coming out of the line of sight from the defenders (the gate).

**Coaching Demand:** *If you let your players get away with things that wouldn’t work in the game during training! What is the point of training?*

*Demand that all movements are carried out at game speed.*